
Multidimensional signals

- Analogue K-D signal $x_a(t_1, t_2, t_3, \dots, t_K)$, t_k not necessarily time.
 - Discretization (sampling) $\longrightarrow x(n_1, n_2, n_3, \dots, n_K)$, *some signals are already discrete!*
 \longrightarrow multidimensional discrete signal = multidimensional number series
 - sampling periods T_{sk} \longrightarrow sampling frequencies $f_{sk} = \frac{1}{T_{sk}}$ not equal;
if t_k is spatial, f_{sk} is *spatial frequency*
 - Examples
 - 2-D picture
 - linear antenna array (t_1 – discrete or continuous space, t_2 – continuous time)
 - radar signal
-

Image – a 2-D signal

- T_{s1}, T_{s2} – pixel dimensions; f_{s1}, f_{s2} – resolution (dpi, lines/mm)
- Fourier spectrum:

$$X(e^{j\theta_1}, e^{j\theta_2}) = \sum_{n_1=-\infty}^{+\infty} \sum_{n_2=-\infty}^{+\infty} x(n_1, n_2) e^{-jn\theta_1} e^{-jn\theta_2}$$

$\theta_k = \omega_k \cdot T_{sk} = \frac{2\pi f_k}{f_{sk}}$ – normalized angular frequency

- finite picture \longrightarrow represented by a discrete spectrum

$$X(k, l) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} x(m, n) e^{-j2\pi km/M} e^{-j2\pi ln/N}$$

- reconstruction by a discrete Fourier series

$$x(m, n) = \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} X(k, l) e^{j2\pi km/M} e^{j2\pi ln/N}$$

2-D LTI systems

Linear and (*Time = shift in n_k*) Invariant (we extend the definition for 1-D systems)

- allows for analysis by impulse response
(unit impulse: $\delta(m, n) = 1$ if $m = n = 0$, $= 0$ otherwise)
impulse response is sometimes called Point Spread Function – PSF
- causality – meaningful if one of dimensions is time-related
- 2-D convolution (linear filtering)

$$y(m, n) = \sum_{i=-\infty}^{+\infty} \sum_{j=-\infty}^{+\infty} x(i, j) \cdot h(m - i, n - j)$$

- if $h(m, n) = h_1(m) \cdot h_2(n)$, we may decompose 2-D filtering into 2x(1-D) (important for long impulse responses)
-