

This lecture overview

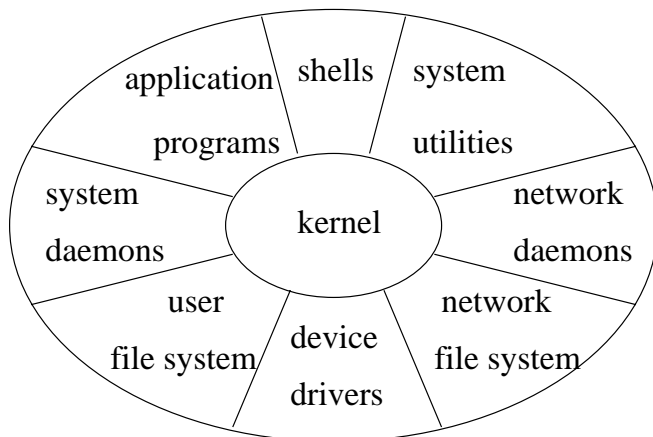
- UNIX structure.
- Basic commands.
- Programming in shell.

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ls – list directory contents
ls -l – list directory contents (long format)
pwd – print working directory
cd path – change directory
cat file – concatenate files and print on terminal
more file – display files one screenfull at a time
cp file1 file2 – copy *file1* into *file2*
cp file1 file2 ... directory – copy files into directory
mv file1 file2 – rename *file1* into *file2*
mv file1 file2 ... directory – move files into directory
mkdir directory – make directory
rm file1 file2 ... – remove (delete) files
rmdir directory – remove directory

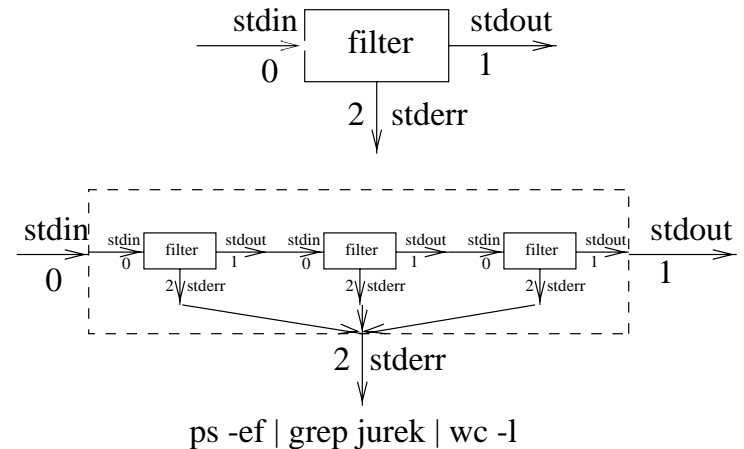
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Structure of UNIX



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Filters



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I/O redirection

- > – output redirection
- 2> – error redirection
- < – input redirection
- >> – output redirection (append)
- | – redirect output of one program into the input of another one
- 2>&1 – redirect errors to standard output

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Variables

- PATH** – command search path
- HOME** – users home directory
- MAIL** – users mailbox
- SHELL** – name of the shell
- PS1** – command prompt
- PS2** – command continuation prompt

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Wildcards

- * – any string
- ? – any character
- [...] – any character from the class
- [A-Z] – any upper case letter
- [!...] – any character not belonging to the class

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Positional parameters

- \$0 – command name
- \$1 – first argument
- \$i – i-th argument
- \$* – all arguments except \$0 (as single string)
- @\$ – all arguments except \$0 (as separate strings)
- \$# – number of positional parameters
- \$? – exit status of last command
- \$\$ – process number of this shell
- \$! – process number of last background command

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Parameter substitution

- `${name}` – substitute parameter value
- `${name:-word}` – if parameter is not set substitute word
- `${name:=word}` – if parameter is not set it to word
- `${name:?word}` – if parameter is not set print word and exit from the shell
- `${name:+word}` – if parameter is set substitute word

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Internal commands

- **break** – break from the loop
- **continue** – jump to the beginning of the loop
- **cd** – change directory
- **echo** – write text
- **export** – make variables available for other programs
- **read** – read one line from the input
- **test** – test a condition
- **unset** – delete definition of the variable

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Quoting

Special characters: ; & () | ^ < > newline space tab

- `\c` – just character *c*
- `'string'` – quote all characters in the string
- `"string"` – quote all characters except `$`
- `'command'` – substitute the result of the command

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Execution control

- **for** *name* [**in** *word ...*] **do** *list* **done**
– Repeat *list* for *name* set to all listed words
- **case** *word* **in** [*pattern* [| *pattern*] ...] *list* ; ;] ... **esac**
– Execute *list* if *word* matches *pattern*
- **if** *exp* **then** *list* [**elif** *list* **then** *list*] ... [**else** *list*] **fi**
– Execute *list* according to expression
- **while** *exp* **do** *list* **done** – Execute *list* while expression is true
- *(list)* – Execute in subshell
- { *list*; } – Execute in this shell
- **name()** { *list*; } – Define procedure
- **#comment** – Just a comment

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File tests

-r file – True if file exists and is readable
-w file – True if file exists and is writable
-x file – True if file exists and is executable
-f file – True if file exists and is regular file
-d file – True if file exists and is a directory
-h file – True if file exists and is symbolic link
-s file – True if file exists and has non zero size

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```
# Waiting for response y or n
getyn()
{
    while echo "\n$* (y/n)? \c">&2
    do read yn rest
        case $yn in
            [yY]) return 0 ;;
            [nN]) return 1 ;;
            *) echo "Answer y or n" >&2 ;;
        esac
    done
}
getyn "Do you want to save the file"
if [ $? -eq 0 ]; then
....
```

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Comparisons

-z string – True if the length of the string is zero
-n string – True if the length of the string is nonzero
s1 = s2 – True if strings s1 and s2 are identical
s1 != s2 – True if strings s1 and s2 are not identical
n1 -eq n2 – True if integers n1 and n2 are equal
n1 -ne n2 – True if integers n1 and n2 are not equal
n1 -lt n2 – True if integer n1 is less than n2
n1 -le n2 – True if integer n1 is less or equal n2
n1 -gt n2 – True if integer n1 is greater than n2
n1 -ge n2 – True if integer n1 is greater or equal n2

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